

## Art and Design – THE BUILT ENVIRONMENT

### YEAR 9 CURRICULUM INFORMATION

*'Building knowledge, understanding, memory and performance.'*

	Autumn 1	Autumn 2
<b>What will students be learning?</b>	<p>Students will explore the theme of the Built Environment with a particular focus on PERSPECTIVE drawing and CARDBOARD CONSTRUCTION. This unit explores the changing architecture throughout the world and considers environmental and historical impact on the changing shapes and materials used.</p> <p>Students during this half term will learn about drawing buildings in two-point perspective and working imaginatively from references of futuristic buildings to design utopian homes inspired by the artist Lee Bul.</p>	<p>Students will continue to use their understanding about SHAPE and FORM to learn about the vastly different architecture in Brazil and contemplate the difference in the living conditions of those in poverty. Students will develop their haptic skills when exploring ways to manipulate cardboard and create textures and challenge them to think laterally when working in three-dimensions.</p> <p>The home learning project set during this unit will develop student's ability to describe, analyse and present work about an artist-a skill they will build upon in Year 9 that forms part of the assessment criteria for GCSE.</p>
<b>How will students be assessed?</b>	<p>Students will be assessed on their ability to recall previous knowledge of drawing from observation using a grid, revisiting drawing an eye which they practised in Summer Term in Year 8.</p> <p>They will be assessed on their ability to measure proportions accurately, apply tone and use mark making to add accurate texture.</p>	<p>Students will be assessed on their ability to construct a cardboard building of their own design based on the stimuli of Favelas in Brazil. They will be assessed on how well they are able to manipulate and work with materials.</p>
<b>Literacy – What keywords will be taught?</b>	<p><u>Perspective</u>  <u>Two-point perspective</u>  <u>Utopia/Dystopia</u>  <u>Architecture</u>  <u>Concept Art</u></p>	<p><u>Construction</u>  <u>Stimuli</u>  <u>Manipulate</u></p>
<b>What employability skills are being developed?</b>	<p>Students are developing observational skills, problem solving and creative thinking.</p>	<p>Students are developing haptic skills, problem solving and communication.</p>

<b>Wider Curriculum Links?</b>	Links to maths when drawing from perspective, using measurements and drawing with a ruler.	Links to geography when exploring the architecture of another country and considering economic inequality.
<b>What useful websites are there for this topic?</b>	<a href="https://thesprucecrafts.com/how-to-draw-2-point-perspective/">How to Draw 2-Point Perspective (thesprucecrafts.com)</a>	<a href="#">Brazil: extreme inequality in numbers   Oxfam International</a> <a href="#">What are shanty towns / favelas? - Internet Geography</a>
<b>What wider reading could be done for this topic?</b>	A World History of Architecture by Michael Fazio	
<b>What else can students be doing independently to develop their understanding of this topic?</b>	Students are encouraged to continue to practice their knowledge of drawing from 2 point perspective in their own time in order to refine and improve their skills.	Students will be developing their understanding of artists who draw architecture through researching the work of Stephen Wiltshire, an architectural artist and autistic savant and demonstrating their knowledge of his work through presentation of a home learning project.